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### PACKAGE INCLUDES

- Ÿ DMK-25 midi keyboard
- Ÿ A standard USB cable
- ÿ Owner's Manual

CONNECTABLE SOFTWARE			
ÿ Cubase/Nuendo	ÿ audition	ÿ Logic	ÿ Reason
ÿ Cakewalk/Sonar	ÿ Pro tools	ÿ Kontakt	ÿ Waveform
ÿ Fl stuido	ÿ Garageband	ÿ Reaper	

### FEATURE

- 1. PITCH/MODULATION
- © Assignable Touch Bar, can be assigned to send Control Change message (hereinafter called the 'CC') or Pitch Bend Change message (hereinafter called the 'Pitch').
- $_{\odot}$  The MIDI Channel is assignable for each of them . The range is  $0 \sim 16$ . O is the Global channel, which will follow the Keyboard's channel .  $1 \sim 16$  is the standard MIDI channel.
- 2. PAD
- © Assignable PAD, can be assigned to send Note Change message (hereinafter called the 'Note') or Program Change message (hereinafter called the
- 'PC'). © Use the [PAD Bank] to switch Bank A or Bank B.
- © Use the [PROGRAM] to switch the pads to send Note or PC message.
- $_\odot$  The MIDI Channel is assignable for each of them . The range is 0~16 (the same as the Touch Bar).
- © 4 touch Curve, The range is 0~3.



- © Assignable Buttons, can be assigned to send CC message.
- $_{\odot}$  The MIDI Channel is assignable for each of them . The range is 0~16 (the same as the Touch Bar).
- © The Buttons have 2 Modes, 0 for Toggle , 1 for Momentary.
  - F Toggle: The button "latches"; it sends its message continuously when it is first pressed and stops sending it when it is pressed a second time.
  - F Momentary: The button sends its message while being pressed and stops sending it when it is released.
- 4. K1~K4
- $\ensuremath{\textcircled{}}$  C Assignable Knobs, can be assigned to send CC message.
- © Use the [K Bank] to switch Bank A or Bank B.
- $_\odot$  The MIDI Channel is assignable for each of them . The range is 0~16 (the same as the Touch Bar).

- 5. S1~S4
- © Assignable Sliders, can be assigned to send CC message.
- © Use the [S Bank] to switch Bank A or Bank B.
- $_{\odot}$  The MIDI Channel is assignable for each of them . The range is 0~16 (the same as the Touch Bar).

#### 6. PEDAL

- © Assignable Pedal, can be assigned to send CC message.
- $_\odot$  The MIDI Channel is assignable, The range is 0~16 (the same as the Touch Bar).
- © The Polarity of different pedals will be automatic recognized during the power on.

#### 7. KEYBOARD

- © The MIDI Channel is assignable, The range is
- 1~16;  $\odot$  4 touch Curve , The range is 0~3;
- © Use the [TRANSPOSE +/-] to change the pitch up/down by semi-tone, the range is -12~12. Press the [TRANSPOSE +] and the [TRANSPOSE -] at the same time will set the transpose to O;
- © Use the [OCTAVE +/-] to change the pitch up/down by octave, the range is -3~3 .Press the [OCTAVE +] and the [OCTAVE -] at the same time will set the octave to 0;
- © Multi-Function for EDIT;

## SAVE/LOAD

- © 4 Program Presets, PROG1~PROG4.
- © LOAD
  - F Press [PAD BANK] and [PROGRAM] at the same time to enter the Loading state, the LED of [PAD BANK] and [PROGRAM] blinking, press PROG1~PROG4 you want to load the program preset, the PROG you press will lights if this PROG is not empty.
  - F It will exit the loading state 3 second later after you press(or not press) one PROG, or you can press [PAD BANK] or [PROGRAM] to exit the loading state quickly.

### © SAVE

- F Press [K BANK] and [S BANK] at the same time to enter the Saving state, the LED of [K BANK] and [S BANK] blinking, press PROG1~PROG4 you want to save the parameter, the PROG you press will lights.
- F It will exit the saving state 3 second later after you press(or not press) one PROG, or you can press [K BANK] or [S BANK] to exit the saving state quickly.

### EDIT

Press [TRANSPOSE +] and [OCTAVE +] at the same time to enter the Edit state, the LED of [TRANSPOSE +/-] and [OCTAVE +/-] blinking.

- $\odot$  CC(ASSIGN):
  - 1 Assign each unit(Touch Bar, PAD, Button, Knob, Slider, Pedal, Keyboard)'s number of the CC(or Note, or PC) message.
  - 1 Press [CC] to enter CC Assignment state, choose one unit you want to assign , by press or move it , the LED beside it will light:
    - F if you choose K1~K4, the [TRANSPOSE +] blink;
    - F if S1~S4, the [TRANSPOSE -] blink;
    - F if PEDAL, the [OCTAVE +] blink;
    - F if the Keyboard , the [OCTAVE -] blink.
  - $\scriptstyle 1$  Use the number key 0~9 to enter the number like this way: 000, 001, 002,.....127.
  - 1 Choose another unit you want to assign one by one before EXIT or ENTER.

### © CN (CHANNEL):

- 1 Assign each unit's channel.
- 1 Press [CN] to enter Channel Assignment state, choose one unit you want to assign, the same as above.
- 1 Press any blank key (the key without any function on it ) of the Keyboard to choose the Keyboard.
- 1 Use the number key 0~9 to enter the number like this way: 00, 01, 01, .....16.
- 1 Choose another unit you want to assign one by one before EXIT or ENTER.

### © MODE:

- 1 Assign the mode of the Buttons.
- 1 Press [MODE] to enter Mode Assignment state, choose one button you want to assign.
- 1 Use the number key 0~1 to enter the number like this way: 0 or 1.
- 1 Choose another button you want to assign one by one before EXIT or ENTER.

### © CURVE:

- 1 Assign the touch curve of PAD or Keyboard.
- 1 Press [CURVE] to enter Curve Assignment state, choose PAD or Keyboard you want to assign.
- 1 Use the number key 0~4 to enter the number like this way: 0,1,.....4.
- $\ensuremath{\textcircled{}}$  EXIT: Exit the EDIT state without any change.
- $\odot$  ENTER: Exit the EDIT state with the change.

# USBSUPPLY:5V 100mA

## ASSIGNABLE UNIT LIST

Unit	Channel	Default	Assign	Default
	Range	Channel	Range	Assign
PITCH	0~16	0 (Global)	0~128	128
(Pitch)				3
MODULATION	0~16	<del>- O (Global)</del>	0~128	1
(Modulation)				
PAD1 (NOTE)(BANK A)	0~16	10 (Drum)	0~127	36 (Bass
Kit)	_			_
PAD2 (NOTE)(BANK A)	0~16	10 (Drum)	0~127	38
(Snare)				
PAD3 (NOTE)(BANK A)	0~16	10 (Drum)	0~127	42 (Closed Hi-
Hat)				
PAD4 (NOTE)(BANK A)	0~16	10 (Drum)	0~127	46 (Open Hi-
Hat)				
PAD5 (NOTE)(BANK A)	0~16	10 (Drum)	0~127	49 (Crash
Cymbal)				
PAD6 (NOTE)(BANK A)	0~16	10 (Drum)	0~127	45 (Low
Tom)		7	× 7.	
PAD7 (NOTE)(BANK A)	0~16	<del>10 (Drum)</del>	0~127	41 (Floor
Tom)				
PAD8 (NOTE)(BANK A)	0~16	10 (Drum)	0~127	51 (Ride
Cymbal)				
PAD1 (NOTE)(BANK B)	0~16	10 (Drum)	0~127	36 (Bass
Kit)				
PAD2 (NOTE)(BANK B)	0~16	10 (Drum)	0~127	38 (Side
Stick)		· · ·	· ·	
PAD <sub>3</sub> (NOTE)(BANK B)	0~16	10 (Drum)	0~127	42 (Closed Hi-
Hat)				
PAD4 (NOTE)(BANK B)	0~16	10 (Drum)	0~127	46 (Open Hi-
Hat)			,	1 1
PAD5 (NOTE)(BANK B)	0~16	10 (Drum)	0~127	49 (Crash
Cymbal)				
PAD6 (NOTE)(BANK B)	0~16	10 (Drum)	0~127	45 (Low
Tom)			,	
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PAD7 (NOTE)(BANK B)	0~16	10 (Drum)	0~127	41 (Floor Tom)
PAD8 (NOTE)(BANK B)	0~16	10 (Drum)	0~127	51 (Ride Cymbal)
PAD1~PAD8(PC)(BANK A/B)	0~16	O (Global)	0~127	0~15
BUTTONS	0~16	1	0~127	15~20
K1 (BANK A)	0~16	O (Global)	0~127	10 (Pan)
K2 (BANK A)	0~16	0 (Global)	0~127	91 (Reverb)
K3 (BANK A)	0~16	O (Global)	0~127	93 (Chorus)
K4 (BANK A)	0~16	0 (Global)	0~127	73 (Attack)
K1 (BANK B)	0~16	0 (Global)	0~127	75 (Decay)
K2 (BANK B)	0~16	O (Global)	0~127	72 (Release)
K3 (BANK B)	0~16	O (Global)	0~127	74 (Cutoff)
K4 (BANK B)	0~16	O (Global)	0~127	71 (Resonance)
S1~S4 (BANK A/B)	0~16	1~8	0~127	7 (Volume)
PEDAL	0~16	0 (Global)	0~127	64 (Sustain)
KEYBOARD	1~16	1	-	-

ASSIGNA	BLE UNIT LIST	
NO.	DEFINITION	VALUE RANGE
0	(MSB) BANK SELECT	0-127
1	(MSB) MODULATION	0-127
2	(MSB) BREATH MSB	0-127
3	(MSB) UNDEFINED	0-127
4	(MSB) FOOT CONTROLLER	0-127
5	(MSB) PORTAMENTO TIME	0-127
6	(MSB) DATA ENTRY	0-127
7	(MSB) CHANNEL VOLUME	0-127
8	(MSB) BALANCE	0-127
9	(MSB) UNDEFINED	0-127
10	(MSB) PAN	0-127
11	(MSB) EXPRESSION	0-127
12	(MSB) EFFECT CONTROL 1	0-127
13	(MSB) EFFECT CONTROL 2	0-127
14-15	(MSB) UNDEFINED	0-127
16	(MSB) GENERAL PURPOSE CONTROLLER 1	0-127
17	(MSB) GENERAL PURPOSE CONTROLLER 2	0-127
18	(MSB) GENERAL PURPOSE CONTROLLER 3	0-127
19	(MSB) GENERAL PURPOSE CONTROLLER 4	0-127
20-31	(MSB) UNDEFINED	0-127
32	(LSB) BANK SELECT	0-127
33	(LSB) MODULATION	0-127
34	(LSB) BREATH	0-127
35	(LSB) UNDEFINED	0-127
36	(LSB) FOOT CONTROLLER	0-127
37	(LSB) PORTAMENTO TIME	0-127
38	(LSB) DATA ENTRY	0-127
39	(LSB) CHANNEL VOLUME	0-127
40	(LSB) BALANCE	0-127
41	(LSB) UNDEFINED	0-127
42	(LSB) PAN	0-127
43	(LSB) EXPRESSION	0-127
44	(LSB) EFFECT CONTROL 1	0-127
45	(LSB) EFFECT CONTROL 2	0-127
46-47	(LSB) UNDEFINED	0-127
48	(LSB) GENERAL PURPOSE CONTROLLER 1	0-127
49	(LSB) GENERAL PURPOSE CONTROLLER 2	0-127
50	(LSB) GENERAL PURPOSE CONTROLLER 3	0-127
51	(LSB) GENERAL PURPOSE CONTROLLER 4	0-127
52-63	(LSB) UNDEFINED	0-127

64	SUSTAIN PEDAL	<63 OFF, >64 ON
65	PORTAMENTO	<63 OFF, >64 ON
66	SOSTENUTO	<63 OFF, >64 ON
67	SOFT PEDAL	<63 OFF, >64 ON
68	LEGATO FOOTSWITCH	<63 NORMAL, >64 LEGATO
69	HOLD 2	<63 OFF, >64 ON
70	VARIATION	0-127
71	RESONANCE	0-127
72	RELEASE TIME	0-127
73	ATTACK TIME	0-127
74	CUTOFF	0-127
75	DECAY TIME	0-127
76	VIBRATO RATE	0-127
77	VIBRATO DEPTH	0-127
78	VIBRATO DELAY	0-127
79	UNDEFINED	0-127
80	GENERAL PURPOSE CONTROLLER 5	0-127
81	GENERAL PURPOSE CONTROLLER 6	0-127
82	GENERAL PURPOSE CONTROLLER 7	0-127
83	GENERAL PURPOSE CONTROLLER 8	0-127
84	PORTAMENTO CONTROL	0-127
85-90	UNDEFINED	0-127
91	REVERB DEPTH	0-127
92	TREMOLO DEPTH	0-127
93	CHORUS DEPTH	0-127
94	CELESTE/DETUME DEPTH	0-127
95	PHATSER DEPTH	0-127
96	DATA INCREMENT	0-127
97	DATA DECREMENT	0-127
98	(LSB) NRPN	0-127
99	(MSB) NRPN	0-127
100	(LSB) RPN	0-127
101	(MSB) RPN	0-127
102-119	UNDEFINED	0-127
120	ALL SOUND OFF	0
121	RESET ALL CONTROLLERS	0
122	LOCAL CONTROL	0 OFF, 127 ON
123	ALL NOTES OFF	0
124	OMNI OFF	0
125	OMNI ON	0
126	MONO	0
127	POLY	0
128	PITCH BEND	0-127

# Dear Customer,

Thank you for ordering from Donner! This is Donner Customer Service Team.

After received the package, please test and see if there's any problem.

Any problem please feel free to contact us by amazon (the order page) or the email address below.



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